

WORD DOMINOES

PRINTING INSTRUCTIONS PER PARTICIPANT:

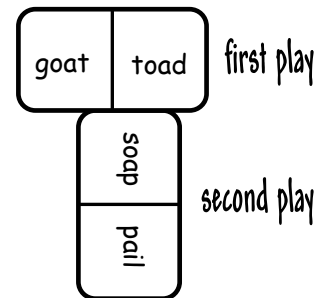
- 1 plain paper copy of each page**
- 1 copy of page 2 on any color card stock**
- 1 copy of page 3 on a different color of card stock
then was used for page 2**
- 1 copy of page 4 on a different color of card stock
then was used for either of the previous pages**

WORD DOMINOES

Objective: Reinforce vocabulary, spotting of vowel patterns, rhyming

Directions for Play:

1. Play is best suited for two players.
2. Each player draws 7 word dominoes and places them in front of him/her.
3. Select a player to begin with a "double". (Double dominoes have the same vowel pattern in each word and are printed in landscape format) The double "oa" may always be used as the first play and if no one has that double then double "ai" continuing in the sequence the vowel patterns were introduced. The first placed double may be played on all 4 sides if this seems to help your students. All other doubles may only be played on two sides.
4. Next player plays a domino from his/her hand containing a word with matching vowel pattern.
5. Play continues with turns. If a player cannot play, he/she draws one domino and ends turn. If all players are blocked, play ends.
6. Winner is the first player to play all his/her word dominoes.



Options:

Point values may be assigned to each vowel pattern in the game and players must add up the total of the remaining words in their hands.

Example: oa = 1, ai = 2, ee = 3, ea = 4, o-e = 5 and a-e = 6. Point values can be increased as students become proficient in the addition strategies taught in Simple Math. You may either play lowest score wins, or players give all their points to the winner each round and highest point score wins or player wins when he/she reaches a predetermined point total.

Train Game 4 Player:

1. Each player draws 5 word dominoes and places them face up.
2. The starter double is played in the center (determine which pattern this will be prior to students drawing dominoes, if no one has that double, move to the next double in the sequence).
3. Players play only on their "train" which will be built coming off the center domino, two ends and two sides thus giving a spot for each of the 4 players to begin. Each player in turn lays down a word domino whose vowel pattern matches the double.
4. Play continues with each player playing one more domino on his/her train only. If player cannot play, he/she draws one domino from the remaining dominoes and plays the domino if possible, if not, turn ends.
5. Winner is first player to use all their word dominoes.

Print each variation of dominoes on a different color of card stock
This makes it possible to put the correct sets back together should students mix them up!!!!

boat	coat	fair	peep	peek	late	pose	vine
load	bait	hair	deal	week	line	fame	tame
coal	meet	mail	home	beak	leak	save	size
foam	bean	paid	game	leaf	more	bike	hike
loan	code	wail	kite	meal	mane	Mixed to Integral # 54	
road	cape	weep	jeep	seat	ride		
soak	five	feed	gear	bone	cone		
pail	rail	keep	hope	note	pale		

Cut dark black lines in half to keep borders even around dominoes. To use correct game with each student, be sure to keep the game piece that identifies the Integral # with each set. Integrals covered; #6 oa; #17 ai; #20 ee; #21 ea; #49 -a-e; #51 -i-e; #54 -o-e

blame	frame	drove	drive	smile	fleet	trail	steal
flake	clove	froze	groan	tribe	smear	sleep	sweep
grade	crime	grove	plain	coast	toast	steep	treat
graze	cloak	slope	creek	roast	snail	dream	cream
plane	braid	store	bleak	moan	greet	Blends Integral #95	
spare	creep	bride	pride	soap	sneak		
state	clean	grime	boast	brain	drain		
broke	spoke	prize	grain	stain	greed		

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cute	mute	ray	fly	try	mice	space	free
fume	hay	say	crease	spy	tree	nice	rice
fuse	dry	jay	race	heave	leave	spice	lee
cube	weave	bay	dice	please	grace	bee	fee
mule	pad	pay	eel	tease	slice	Mixed Integrals to # 90	
pure	ice	cry	fry	eave	flee		
use	see	sly	grease	face	lace		
day	may	sky	brace	place	lice		

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pond	bond	corn	fog	smog	spot	floss	lock
Don	storm	born	mop	jog	flock	plot	dot
on	bog	form	cross	pop	top	blot	mock
font	cop	cork	hot	crop	lost	rock	dock
blond	loss	fork	sock	drop	jot	Lonely "o" with blends	
fond	got	dog	frog	flop	stock		
dons	clock	hog	stop	boss	toss		
sort	fort	log	frost	moss	not		

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band	sand	clam	rat	sat	flag	gab	lad
ran	ram	camp	glass	pat	clad	bag	lag
tan	bat	lamp	dab	fast	past	snag	mad
hand	gab	damp	rag	has	drab	glad	fad
van	tab	slam	bad	last	wag	Lonely "a" with blends	
fan	bas	fat	cat	class	had		
can	pas	mat	bass	cab	lab		
jam	Sam	flat	grab	dab	brag		

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pin	tin	kit	miss	is	hill	twig	clip
bin	fit	mitt	tick	his	rip	fill	bill
fin	kiss	pit	pig	pick	sick	grill	drip
spin	Rick	wit	gill	brick	dig	dip	tip
grin	wig	spit	hip	click	pill	Lonely "i" with blends	
tint	dill	mist	list	stick	sip		
hint	lip	sis	wick	big	rig		
sit	bit	hiss	fig	gig	sill		

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bus	plus	tub	hug	snug	gut	trunk	flush
us	club	snub	pump	lug	slush	nut	hut
crust	dug	dub	bunk	plum	hum	jut	mush
dust	jump	hub	rut	glum	spun	blush	brush
rust	bun	sub	crush	lump	putt	Lonely "u" with blends	
just	cut	bug	mug	dump	rush		
must	hush	tug	bump	fun	run		
cub	rub	rug	sun	sunk	but		

Cut dark black lines in half to keep borders even around dominoes. To use correct game with each student, be sure to keep the game piece that identifies the Integral # with each set. This set covers words with Lonely "u" followed by a specific letter - us, ub, ug, um, un, ut, and ush. Caution must be used as these words contain blends and that the ush words look very similar to the us pattern.

belt	melt	desk	end	went	met	checks	deft
bell	less	nest	led	men	heft	jet	bet
well	bent	press	fleck	fed	red	yet	chefs
smell	bed	best	let	fled	peck	left	cleft
spell	neck	west	chef	shed	pet	Lonely "e" with blends	
yelp	get	pen	ten	sled	clef		
shelf	Jeff	sent	wed	deck	check		
dress	mess	dent	speck	wreck	set		

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king	ring	ding	chase	tighter	bathe	mind	find
wing	fight	bright	light	bold	cold	grind	join
bring	old	might	fold	hold	wind	blind	yard
cling	kind	right	bind	mold	moist	kinder	trout
sling	boil	sight	soil	sold	bark	binder	brow
sting	spark	tight	smart	told	spout	kindly	sheer
spring	foul	flight	pool	moldy	clown	blinder	shade
swing	down	fright	prowl	holder	sheep	foil	coil
fling	cheer	slight	cheese	older	shays	point	farm

broil	south	found	sound	quake	shake		
spoil	gown	couch	fowl	Basic Level through Integral # 126			
noise	sheet	bound	teeth	Integrals #'s 108 ing, 110 ight,111 old, 112 ind, 124 oi, 125 ar, 126 ou/ow, 114 ch, 116, th, 118, sh, 119 wh			
choice	shame	shout	share				
start	chart	brown	crown				
large	cloud	growl	leech				
charge	cow	crowd	whale				
dark	three	speech	screech				
sharp	shape	wheel	spade				

saw	paw	law	bow	hers	low	pool	cool
jaw	her	term	germ	hurt	spurt	snoop	chew
law	fur	clerk	urn	curve	loop	stoop	third
raw	spool	herd	coop	curb	stew	troop	wand
awe	blew	were	grew	turn	fir	boot	worth
claw	bird	fern	dirt	burn	want	scoop	spread
draw	wasp	stern	war	purse	world	smooth	throw
flaw	worst	perch	worse	nurse	sweat	new	flew
straw	head	Bert	death	curl	mow	threw	thirst

crew	walk	wash	warn	flow	glow		
dew	worker	watch	worldly	Basic Blue through Integral #155			
few	sweater	warm	threat	Integrals #'s 121 er, 131 ur, 133 oo/ew, 136 ir, 137 wa, 138 wor, 139 lazy ea, 150 long ow, 155 aw			
crews	crow	wander	slow				
girl	twirl	worm	word				
skirt	walrus	words	thread				
shirt	work	worker	snow				
chirp	dead	bread	dread				
whirl	glow	wealth	snow				